

A New Approach to Nurturing Future Changemakers in Japanese Schools and Universities: A Regional Innovation Ecosystem Strategy

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Executive Summary

Japan's regional innovation ecosystems face a serious shortage of skilled, entrepreneurially minded people. National startup initiatives aim to support 250 new ventures by 2029 through programs such as the Setouchi Startup Consortium, but regional universities and schools are not yet producing enough motivated graduates to sustain that growth. This proposal combines the Zero2Entrepreneur (Z2E) framework, developed over 14 years at MIT and the Asia School of Business, with the Gaku-Challe program at Ehime University (120+ applications annually for 50 slots) into a mentor-cascade model that builds entrepreneurial talent from the ground up.

Core Innovation: Mentor-Led Ripple Effects

The framework does not rely on linear scaling. Instead, 50 university mentors, deployed across 5 schools, teach design, technology, and problem-solving directly to 500 students. Of those 500, seven percent become second-order mentors who influence an additional 280-350 peers. This cascade effect produces 12-13 startup formations in Year One alone, a 1:7 mentorship leverage ratio grounded in Nair et al.'s longitudinal Zero2Entrepreneur research.

By Year Three: 300 mentors reach 3,000 direct students, activating 210 second-order mentors and 1,600-2,100 ripple-effect students. Total startup formations reach a cumulative 108-113 by the end of Year Three, representing 40-45% of the Setouchi Consortium's five-year target, achieved in three years.

Beyond startup creation, the initiative equips every participating student with essential 21st-century competencies, including critical thinking, creativity, independent learning, and teamwork, significantly enhancing their employability across all sectors of the economy.

Strategic Alignment with National Mandate

This framework directly addresses JST's regional revitalization and innovation ecosystem priorities. The mentor-cascade model generates measurable startup formations, creates sustainable regional innovation infrastructure, and positions Ehime University as a model other regions can follow. Early investment here builds the human capital that all other regional innovation efforts depend on.

Section 1: Structural Crisis Facing Japan and the Mission of Education

Unprecedented Challenges from Demographic Transition

Japan's population decline is no longer a future prediction but an accelerating reality. The Statistics Bureau reports that Japan lost more than 861,000 people in 2024 alone—the 16th consecutive year of decline.

According to the National Institute of Population and Social Security Research (2024), Japan's total population is estimated to drop from the current 74 million to 45 million.

Japan is running out of workers. Securing the skilled workforce needed for economic growth will become extremely difficult. The traditional structure in which a select elite drives society can no longer maintain national vitality. To meet this challenge, Japan must systematically unlock the latent potential of its existing youth population, rather than wait for demographic recovery.

This challenge is particularly acute for rural Japan. Talented youth continue flowing toward urban centers, leaving regional communities without the next-generation leaders needed to drive local innovation. Education systems must become the mechanism for reversing this drain. Not through retention incentives alone, but by creating environments where young people in regions like Ehime discover meaningful opportunities to build, create, and contribute locally.

Fundamental Limitations of Traditional Education Systems

Japan's current education system, despite its historical strengths in knowledge transmission, cannot adequately respond to these social demands. The strict curriculum-centric system actively suppresses the curiosity, creativity, and motivation that many children naturally have.

The exam-focused structure limits confidence and creativity precisely when demographic decline demands maximum utilization of human potential. Students who might become innovators and entrepreneurs are instead optimized for compliance and recall. The result is a generation underprepared for the demands of an innovation economy.

Data from leading universities shows why earlier intervention matters. Even at institutions such as MIT, Stanford, and Harvard, student founders represent only approximately 7-11% of the student body; at most universities globally, the figure is well below 1%. This gap does not reflect a talent shortage. It reflects the fact that students are first exposed to innovation and entrepreneurship only upon entering university, far too late to build the foundational mindsets and skills that enable risk-taking and value creation.

The Necessity of Transitioning to Experiential and Project-Based Learning

What is needed is a fundamental shift to experiential learning, particularly project-based learning (PBL). As demonstrated by Bybee (2013), Kang (2019), and Thibaut et al. (2018), PBL develops 21st-century skills including confidence, creativity, critical thinking, collaboration, and empathy. The goal is to create environments where students confront real social problems, build their own solutions, and put them into practice.

Japan's KOSEN (technical college) system offers a partial precedent: students develop hands-on engineering skills through programs like ROBOCON, attracting significant attention for cultivating foundational maker competencies. However, only about 1% of junior high school graduates enroll in KOSEN, making this developmental pathway inaccessible to the vast majority of young people. The framework proposed here aims to extend maker-to-entrepreneur learning beyond maker spaces, democratizing access to the competencies that fuel innovation.

Section 2: Theoretical Foundation—Zero2Entrepreneur and Regional Validation

The Zero2Entrepreneur Framework

The core of this proposal is the Zero2Entrepreneur (Z2E) framework, developed through 14 years of research and practice at the Massachusetts Institute of Technology, the Asia School of Business, and EnCube Labs, validated through over 170 innovation workshops globally. As Nair et al. (2019) have demonstrated, Z2E gives learners from any background a systematic path to become innovators who create real value for society.

The Zero starting point represents a fundamentally inclusive educational philosophy: anyone can begin the journey to becoming an innovator, regardless of background, field of expertise, or past learning experience. This philosophy holds particular significance in Japan's declining population society. To maximize utilization of limited human resources, it is essential to nurture the potential abilities of all children, not only those who self-select into elite pathways.

The Three Developmental Stages

Maker Phase:

Learners grow as creative agents. Through hands-on engagement in design, engineering, programming, and product fabrication, participants develop creative confidence and problem-solving abilities through iteration and team collaboration. As research by Bevan et al. (2015) and Martin (2015) demonstrates, maker education significantly improves learners' creative confidence and capacity for self-directed learning. This is the stage currently missing from the Gaku-Challe program, and its integration is the critical next step in deepening the program's developmental arc.

Innovator Phase

Learners evolve as problem solvers. Starting with empathy-based problem identification, they acquire skills including user research, rapid prototyping, and data-driven validation. Lin et al. (2020) demonstrate that this process dramatically improves critical thinking and problem-solving abilities. Simultaneously, user-centered design thinking and iterative improvement processes become internalized as professional mindsets.

Entrepreneur Phase

Learners grow as value creators. They master the skills necessary for implementing ideas in society, such as business model design, financial planning, marketing strategy, team building, and communication. It follows Lackeus's (2015) theoretical framework, which posits that entrepreneurial mindsets are shaped by opportunity recognition, risk management, sustainability orientation, and social responsibility.

Regional Validation: The Gaku-Challe Program

The theoretical excellence of the Z2E framework requires practical validation rooted in the regional context. The Gaku-Challe program (Regional Application-Type Entrepreneurship Education Program Based on Gaku-Challe LLC) implemented at Ehime University provides this validation based on three years of operation, supported by the Mitsubishi Foundation for the Future Development.

The program receives 120+ applications annually for 50 available slots, a clear and sustained evidence of strong demand among young people to create something with their own hands and gain real experience. The program consists of three stages: Pop-up Store Challenge (direct market testing and customer feedback),

Business Plan Contest Challenge (expert evaluation and professional feedback), and actual business launch (full commercialization within Gaku-Challe LLC in collaboration with Ehime Venture Support Organization).

The most symbolic outcome is the Matsu no Mirai project: a student-founded venture that addresses environmental conservation of Sakurai Coast (one of Japan's Top 100 Beaches) while creating economic value through pine needle waste valorization. This case demonstrates how the complete Maker-Innovator-Entrepreneur arc produces not just graduates but active contributors to regional society.

Section 3: Comprehensive Evaluation System - The 4+1 Model

Transcending Traditional Learning Assessment

To measure the true value of this framework, a comprehensive evaluation system is needed that goes beyond test scores and credit acquisition. The OECD (2018) identifies this as a core challenge for 21st-century education. This framework introduces a 4+1 Evaluation Model that adds Social Impact as a fifth dimension, representing relationships with regional society, to the four dimensions of individual growth defined by Z2E.

Self-Efficacy, Opportunity Sensing, Adaptability, Grit

Dimension	Definition	Measurement Method	Key Indicators
Learning Agility	Self-directed learning and new skill acquisition	Portfolio review, reflective writing, peer assessment	Self-Learning Ability, Research Skills, Digital Fluency, Curiosity
Social Engagement	Collaboration and community involvement	360-degree evaluation, community activity records	Empathy, Collaboration, Effective Listening, Communication
Innovation Skills	Problem identification, prototyping, and validation	Prototype assessment, innovation challenges	Critical Thinking, Creative Confidence, Problem Solving, Fabrication (Making & Prototyping)
Entrepreneurial Attitude	Opportunity recognition, initiative, resilience	Pitches, simulations, behavioral records	Self-Efficacy, Opportunity Sensing, Adaptability, Grit
Social Impact (5th)	Tangible value created for the community	Implementation records, stakeholder interviews	Startups formed, jobs created, community adoptions

Social Impact as the Fifth Dimension

The most innovative aspect of this model is its incorporation of Social Impact as the fifth dimension. This measures the specific value that educational activities bring not only to individual growth but also to regional society. Direct contributions are measured through concrete indicators, including the number of ventures launched, increased participation in regional innovation events, economic value generated by student-founded ventures, and regional media exposure.

This fifth dimension is the critical link between educational investment and ecosystem outcome. It allows the program to speak directly to the national mandate, not as an educational process improvement but as regional economic development through human capital activation.

Section 4: Sustainable Ecosystem Construction

Strategic Positioning within Regional Innovation Ecosystems

Japan's regional innovation ecosystems, despite policy support and startup initiatives, face a systemic constraint: an insufficient pipeline of entrepreneurially capable graduates at foundational stages. This section proposes a three-phase implementation strategy that integrates maker-to-entrepreneur human development directly into JST's regional revitalization framework, with explicit alignment to the Setouchi Startup Consortium's 2029 targets and scalability pathways for national deployment.

Phase One: Foundation Building and Mentor Pipeline (Year One)

Fifty university student mentors are selected and intensively trained through two-week Z2E bootcamps covering all three stages (Maker, Innovator, Entrepreneur). Training emphasizes hands-on makerspace facilitation, mentoring techniques, English-integrated STEM instruction, and quality assurance protocols. Target: 50 certified mentors with documented skill portfolios.

Simultaneously, five junior and high school sites are selected across Ehime Prefecture. Each site establishes a makerspace equipped with 3D printers, laser cutters, electronics labs (Arduino, sensors), and workspaces.

Year One direct reach: 500 students (100 per school). Startup formations: 12-13 (see Section 5 for detailed cascade model).

Phase Two: Regional Scaling and Ecosystem Integration (Years Two-Three)

The mentor cohort expands to 150 (Year Two) and 300 (Year Three), deployed across 15 and 30 schools, respectively. Second-order mentors from previous cohorts serve as assistant mentors, multiplying reach and quality while reducing per-student cost.

Simultaneously, integration with the Setouchi Startup Consortium's business plan competitions creates a direct path from school-based project work into university-level entrepreneurship programs. Students who complete the Innovator phase become eligible for consortium programs, moving directly from classroom projects into startup support.

Trinity Ecosystem Elements

Center: Physical Infrastructure

Makerspaces equipped with fabrication tools, electronics labs, and collaborative spaces. Two resident staff with technical and English expertise per site. Rotation system involving student mentors. External expert networks, including regional entrepreneurs and international partners.

Community: Human Network

Diverse stakeholders, including students (all grade levels), university mentors, regional entrepreneurs, local government representatives, and international partners. Sustained through monthly networking events, achievement presentations, and online community platforms that maintain engagement between intensive program periods. It is the community that inspires students to try new things, supports them through their failures, and helps them build resilience.

Culture: Organizational Values

Values that the program deliberately cultivates over time include: welcoming failure as a learning opportunity, promoting diversity and inclusion, emphasizing collaboration over competition, and committing to continuous learning and social contribution. These values take root through ongoing mentorship, storytelling, and students seeing role models who embody them.

Positioning within the Setouchi Startup Consortium

The Setouchi Startup Consortium, a nationally designated cross-regional initiative linking the Ehime EGF Consortium and the Okayama Innovation Consortium, targets 250 cumulative startup establishments and 30 J-Startup selections across Ehime and Okayama by fiscal year 2029. Within that consortium's three-layer structure (startup growth programs, business plan competitions, and ecosystem foundation building), the framework proposed here serves as the foundational layer, cultivating the entrepreneurial human capital that the upper layers depend on.

The Gaku-Challe program is already recognized within the consortium's ecosystem-building activities alongside BizFes EHIME. This proposal deepens and scales that recognized contribution, transforming it from a university co-curricular program into a regional infrastructure investment with measurable startup output.

Section 5: Quantified Innovation Outcomes and Ecosystem Multiplier Effects

Core Model: Mentor-Led Cascade and Network Effect

The framework's power lies not in linear scaling but in exponential reach through mentor-led cascades. Research from Nair et al.'s longitudinal studies on Zero2Entrepreneur adoption demonstrates that each trained entrepreneur systematically activates peers within their network, creating measurable ripple effects that extend program impact well beyond direct participants.

This mentor-cascade model is grounded in established research on entrepreneurial ecosystems (Feld 2012, Isenberg 2011, Mason et al. 2014), demonstrating that trained entrepreneurs do not operate in isolation. Each systematically influences peers through mentoring relationships, knowledge transfer, and behavioral modeling, a phenomenon termed the Entrepreneurial Network Multiplier effect.

Year-by-Year Cascade Model

Year One: Foundation and First Ripple

- 50 university mentors deployed across 5 schools
- 100 students per school = 500 students reached directly
- 7% conversion to second-order mentors: 35 mentors activated
- Each second-order mentor influences 8-10 peers: 280-350 ripple-effect students
- Direct startup formations: 10 (2% of 500 direct students)
- Ripple-effect startup formations: 2-3 (0.5% of 280-350)
- Year One total: 12-13 startup formations
- Mentorship leverage ratio: 1:7

Year Two: Acceleration and Ecosystem Embedding

- 150 university mentors across 15 schools
- 1,500 direct student reach
- Second-order mentor conversion: 105 (7% of 1,500)
- Ripple-effect reach: 840-1,050 students
- Direct startup formations: 30 (2% of 1,500)
- Ripple-effect startup formations: 4-5 (0.5% of 840-1,050)
- Year Two total: 34-35 startup formations
- Cumulative through Year Two: 46-48

Year Three: Regional Ecosystem Maturation

- 300 university mentors across 30 schools
- 3,000 direct student reach
- Second-order mentor conversion: 210 (7% of 3,000)
- Ripple-effect reach: 1,600-2,100 students
- Direct startup formations: 60 (2% of 3,000)
- Ripple-effect startup formations: 8-10 (0.5% of 1,600-2,100)
- Year Three total: 68-70 startup formations
- Cumulative through Year Three: 114-118

Consolidated Three-Year Impact Model

Metric	Year 1	Year 2	Year 3	Cumulative
University Mentors Trained	50	150	300	500
Direct School Students Reached	500	1,500	3,000	5,000
Second-Order Mentors Activated from Schools	35	105	210	350
Ripple-Effect Student Reach	280-350	840-1,050	1,600-2,100	2,720-3,500
Number of Schools reached	5	15	30	50
Direct Startup Formations	10	24-25	60	94-95
Ripple-Effect Startups	2-3	4-5	8-10	14-18
Total Startup Formations	12-13	28-30	68-70	108-113
Mentorship Leverage Ratio	1:7	1:7	1:7	—

Strategic Alignment with JST and Setouchi Startup Consortium Targets

The Setouchi Startup Consortium targets a cumulative total of 250 startup establishments by fiscal year 2029. This framework directly contributes to the formation of 108-113 startups within three years, representing approximately 40-45% of the consortium's targets from a single educational program.

Critically, the mentor cascade continues beyond Year Three. By 2029, the accumulated 500 trained university mentors and 350 second-order school mentors will have influenced substantially larger populations, with exponential growth in ecosystem activation. This positions the program not as a parallel initiative but as the foundational human-capital engine driving the consortium's success.

Ripple Effect as Structural Leverage Point

The ripple effect is how a regionally embedded program achieves national-scale impact without proportional increases in direct program investment. It is the central mechanism by which a regionally embedded program achieves national-scale impact without proportional increases in direct program investment. By deliberately designing mentor-mentee relationships, creating structured peer-learning communities, and tracking alumni

influence networks, the framework transforms each trained entrepreneur into a multiplier of entrepreneurial capacity.

Mentor-led, community-based models work because they operate through the same human networks that young people already trust and rely on. The Matsu no Mirai founder exemplifies this dynamic by not only launching a successful venture but also mentoring junior students, guiding peers in complementary ventures, and influencing local government environmental policy discussions. These second and third-order outcomes were not programmed but emerged naturally from continued community engagement.

Measurement and Accountability

To ensure ripple-effect claims remain credible and measurable, the following tracking mechanisms are proposed: alumni network surveys at six-month intervals; venture formation attribution interviews with new startup founders identifying program-connected influences; community stakeholder interviews with local government, schools, and businesses; and longitudinal cohort tracking comparing startup formation rates in program-integrated versus non-integrated regions.

Impact of the Z2E Program on Academia

Students who discover the joy of learning do not stop at graduation; they carry that curiosity forward into higher education. The Z2E program directly contributes to a stronger academic pipeline by inspiring school students to pursue undergraduate and graduate study in greater numbers.

As these students advance, the effects compound across the entire academic ecosystem. More motivated learners become skilled graduates, who in turn become doctoral candidates, postdoctoral researchers, and ultimately faculty members. Each cohort strengthens the next, creating a self-reinforcing cycle of academic growth, scientific discoveries, and the development of regional knowledge economies.

Section 6: Sustainable Financing and Operational Scalability

From Grant Dependency to Financial Sustainability

A key question from any funding source is what happens after the grant period ends. This framework is designed from the outset to reach financial sustainability within three years

Three Revenue Streams

Stream One: Institutional Budget Integration

Rather than creating a parallel organization requiring separate operational funding, the framework integrates directly into existing university and school structures. Ehime University offers mentor programs and administrative operations. Regional schools integrate Maker-Innovator curricula into existing STEM and career guidance programs, converting existing teacher time into program delivery. This structural integration means that after Year One, a significant portion of operational costs shifts to institutional budgets as the program becomes part of normal institutional operations.

Stream Two: Corporate Partnership Revenue

Regional enterprises benefit directly from the program's output: a pipeline of entrepreneurially minded students, early access to recruitment, and opportunities for corporate innovation partnerships. Industry partnerships are structured around mutual value, where companies gain access to talent and innovations; the program gains operational funding and mentoring capacity.

Stream Three: Credential and Fee Revenue

By Year Two, as program reputation and employment outcomes become visible, a modest per-student credential fee is introduced for university-level bootcamp participants. Additionally, the Certified Z2E Mentor credential, validated by Ehime University and EnCube Labs, becomes an asset for educators and industry professionals, generating credential revenue from external demand.

Unit Economics and Replication Efficiency

Cost per direct entrepreneurial graduate (including infrastructure allocation, mentor training, mentor time, and program overhead): approximately 2 million yen in Year One, declining to 800,000 yen by Year Three as fixed costs are amortized across larger cohorts. This compares favorably to international accelerator models (typically 3-5 million yen per participant) while maintaining high-touch mentorship quality.

Once the Ehime prototype demonstrates stable operations, replication to new regions requires significantly lower startup investment. Mentor training methodology is codified and transferable. Makerspace designs and procurement pathways are established. Corporate partnership templates can be adapted to regional contexts. The next prefecture could be enabled by Year 2, based on the Ehime playbook.

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